

Fabio Burmann

Design Student

fabio-burmann.com (Portfolio)

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Experience

Internship Experience & Service Design - frog

04.2026 - Present | Munich

- Working at the intersection of service and experience design on a complex B2B project for one of Germany's largest telco providers
- Mapped customer lifecycles & journeys, clustered insights, and translated customer research into user-centered concepts and prototypes

Internship Product Design - BMW Group

10.2025 - 03.2026 | Munich

- Led product design for an internal app and division-wide dashboard for vehicle software testing as the sole designer, translating unclear, highly technical requirements into a clear and easy-to-use interface in close collaboration with engineers and product owners
- Designed customer-facing interior UX concepts for millions of drivers, building screens and interaction concepts for current and future vehicle software up to 2030

Internship UX/UI Design - FLUID Design GmbH

03.2025 - 09.2025 | Munich

- Contributed to UX/UI projects for e.g. Siemens Energy, BD Rowa, and B/S/H/, designing user-centered solutions across healthcare, energy, and data sectors including mobile apps, web platforms, and holistic digital experiences
- Developed scalable design systems to ensure visual and functional consistency across multi-platform ecosystems.
- Worked interdisciplinarily with the strategy and industrial design teams to ensure cohesive, user-aligned outcomes

Working Student UX/UI Design - Agentur KHOR

05.2024 - 02.2025 | Munich

- Developed UX concepts for diverse clients and transformed them into user-centered designs for various platforms, enhancing overall user experience
- Collaborated with cross-functional teams to align on project goals and deliver high-quality outcomes
- Conducted detailed competitor analysis and user research, leading to informed design strategies that addressed user needs

Working Student UI Design - ENDEKO GmbH

08.2023 - 12.2023 | Remote

Education

B.A. Industrial Design - University of Applied Sciences Munich

10.2022 - 2027

Current Grade 1,3

Skills

User-Centered Design
Conceptual Thinking
AI Prototyping
Vibecoding
User Research
User Interviews
Customer Journey Mapping
Competitor Analysis
Personas
Storyboarding
Usability Testing
Design Systems
Visual Design

Tools

Claude Code/ Figma Make (Rapid Prototyping & Vibecoding)
Claude/ Gemini (Research, Concept Development)
Figma
Keynote/ Powerpoint
Photoshop
InDesign

Interests

Photography
Windsurfing
Hiking

Languages

German - Native
English - Working proficiency
Japanese - Elementary proficiency

Volunteering

Member/ Designer - TU Design Club

10.2025 - Present | Munich

Part of Munich's first UX Design Student Club, contributing to the redesign of the TUM XR website